REVIEW AND SUMMARY FOR CHAPTER 4

This chapter was devoted to the study of the equilibrium of rigid bodies, that is, to the situation when the external forces acting on a rigid body form a system equivalent to zero [Sec. 4.1]. We then have

$$\Sigma \mathbf{F} = 0$$
 $\Sigma \mathbf{M}_O = \Sigma (\mathbf{r} \times \mathbf{F}) = 0$ (4.1)

Resolving each force and each moment into its rectangular components, we can express the necessary and sufficient conditions for the equilibrium of a rigid body with the following six scalar equations:

$$\Sigma F_x = 0 \qquad \Sigma F_y = 0 \qquad \Sigma F_z = 0 \tag{4.2}$$

$$\Sigma F_x = 0 \qquad \Sigma F_y = 0 \qquad \Sigma F_z = 0$$

$$\Sigma M_x = 0 \qquad \Sigma M_y = 0 \qquad \Sigma M_z = 0$$
(4.2)

These equations can be used to determine unknown forces applied to the rigid body or unknown reactions exerted by its supports.

When solving a problem involving the equilibrium of a rigid body, it is essential to consider all of the forces acting on the body. Therefore, the first step in the solution of the problem should be to draw a free-body diagram showing the body under consideration and all of the unknown as well as known forces acting on it [Sec. 4.2].

In the first part of the chapter, we considered the *equilibrium* of a two-dimensional structure; that is, we assumed that the structure considered and the forces applied to it were contained in the same plane. We saw that each of the reactions exerted on the structure by its supports could involve one, two, or three unknowns, depending upon the type of support [Sec. 4.3].

In the case of a two-dimensional structure, Eqs. (4.1), or Eqs. (4.2) and (4.3), reduce to three equilibrium equations, namely

$$\Sigma F_x = 0 \qquad \Sigma F_u = 0 \qquad \Sigma M_A = 0 \tag{4.5}$$

where A is an arbitrary point in the plane of the structure [Sec. 4.4]. These equations can be used to solve for three unknowns. While the three equilibrium equations (4.5) cannot be augmented with additional equations, any of them can be replaced by another equation. Therefore, we can write alternative sets of equilibrium equations, such as

$$\Sigma F_x = 0 \qquad \Sigma M_A = 0 \qquad \Sigma M_B = 0 \tag{4.6}$$

where point B is chosen in such a way that the line AB is not parallel to the y axis, or

$$\Sigma M_A = 0 \qquad \Sigma M_B = 0 \qquad \Sigma M_C = 0 \tag{4.7}$$

where the points A, B, and C do not lie in a straight line.

Equilibrium equations

Free-body diagram

Equilibrium of a two-dimensional structure

Statical indeterminacy

Partial constraints

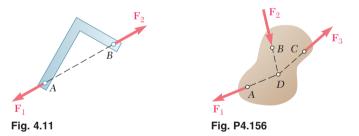
Improper constraints

Two-force body

Three-force body

Since any set of equilibrium equations can be solved for only three unknowns, the reactions at the supports of a rigid two-dimensional structure cannot be completely determined if they involve more than three unknowns; they are said to be statically indeterminate [Sec. 4.5]. On the other hand, if the reactions involve fewer than three unknowns, equilibrium will not be maintained under general loading conditions; the structure is said to be partially constrained. The fact that the reactions involve exactly three unknowns is no guarantee that the equilibrium equations can be solved for all three unknowns. If the supports are arranged in such a way that the reactions are either concurrent or parallel, the reactions are statically indeterminate, and the structure is said to be improperly constrained.

Two particular cases of equilibrium of a rigid body were given special attention. In Sec. 4.6, a two-force body was defined as a rigid body subjected to forces at only two points, and it was shown that the resultants \mathbf{F}_1 and \mathbf{F}_2 of these forces must have the same magnitude, the same line of action, and opposite sense (Fig. 4.11), a property which will simplify the solution of certain problems in later chapters. In Sec. 4.7, a three-force body was defined as a rigid body subjected to forces at only three points, and it was shown that the resultants \mathbf{F}_1 , \mathbf{F}_2 and \mathbf{F}_3 of these forces must be either concurrent (Fig. 4.12) or parallel. This properly provides us with an alternative approach to the solution of problems involving a three-force body [Sample Prob. 4.6].



Equilibrium of a three-dimensional body

In the second part of the chapter, we considered the *equilibrium* of a three-dimensional body and saw that each of the reactions exerted on the body by its supports could involve between one and six unknowns, depending upon the type of support [Sec. 4.8].

In the general case of the equilibrium of a three-dimensional body, all of the six scalar equilibrium equations (4.2) and (4.3) listed at the beginning of this review should be used and solved for *six unknowns* [Sec. 4.9]. In most problems, however, these equations will be more conveniently obtained if we first write

$$\Sigma \mathbf{F} = 0$$
 $\Sigma \mathbf{M}_O = \Sigma (\mathbf{r} \times \mathbf{F}) = 0$ (4.1)

and express the forces ${\bf F}$ and position vectors ${\bf r}$ in terms of scalar components and unit vectors. The vector products can then be

computed either directly or by means of determinants, and the desired scalar equations obtained by equating to zero the coefficients of the unit vectors [Sample Probs. 4.7 through 4.9].

We noted that as many as three unknown reaction components may be eliminated from the computation of $\Sigma \mathbf{M}_O$ in the second of the relations (4.1) through a judicious choice of point O. Also, the reactions at two points A and B can be eliminated from the solution of some problems by writing the equation $\Sigma M_{AB} = 0$, which involves the computation of the moments of the forces about an axis AB joining points A and B [Sample Prob. 4.10].

If the reactions involve more than six unknowns, some of the reactions are *statically indeterminate*; if they involve fewer than six unknowns, the rigid body is only *partially constrained*. Even with six or more unknowns, the rigid body will be *improperly constrained* if the reactions associated with the given supports either are parallel or intersect the same line.