# **Chapter 13 Laboratory Exercise**

### **Prelab Assignment**

1.	What is the difference between a radio button and a check box?
2.	How does the BorderLayout manager differ from the GridLayout manager?
3.	How does a Java Canvas differ from a Java Panel?
4.	Write the code for an HTML page that displays a Java applet called BodyMass.class with size 400 by 800?.

5.	Rewrite the Java code for the BodyMass application discussed in Chapter 13 of the text to make it an applet?

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1.	Write and test a Java program that displays 5 multiple choice questions on a subject
	of your choice. Make use of radio buttons or check boxes as appropriate. Your
	program should check the user's answers and display the number correct.

2.	Rewrite your program from Exercise 1 as a Java applet and test it using a web browser.



# **Chapter 13 Laboratory Exercise**

### **Postlab Questions**

1.	Which control (check box or scrollbar) seemed easier to use?
2.	How much work would it have been to convert the program you wrote for Exercise 3 to a Java applet?
3.	Could the applet version of your quiz program write the user's answers in a data file? Why or why not?
4.	What strategy can think of to award partial credit in a program that grades tests
	containing short answer questions? Assume the questions require 2 or 3 word answers and that students get credit for each correct word.