

**Assignment 3: Solving Equations (0.4)**  
**Please provide a handwritten response.**

Name \_\_\_\_\_

**1a.** One way to solve algebraic equations in *Mathematica* is to use the **Solve** command. For example, we can find the zeros of  $f(x) = x^2 - 3x + 2$  as in Example 4.1 by executing the command `f[x_] = x^2 - 3x + 2` followed by

```
Solve[f[x] == 0, x]
```

Record the result below. (The double equal sign `==` indicates an equation in *Mathematica*. You can write “replacement rules” such as `{x->1}, {x->2}` in *Mathematica*’s output as simply “ $x = 1$  or  $x = 2$ ”.)

**1b.** The **Solve** command can be used on more complicated equations, such as the one studied in Example 4.3; execute the commands `Clear[f]` and

```
f[x_] = x^3 - x^2 - 2x + 2
```

followed by `Solve[f[x] == 0, x]` to find the zeros of  $f(x) = x^3 - x^2 - 2x + 2$ , and record the result below.

**1c.** Once again, *Mathematica* did not give a completely decimal answer. We can achieve a decimal answer by giving a name, say `solns`, to the solutions *Mathematica* finds, and then applying the **N** command to those solutions. Execute the command

```
solns = Solve[f[x] == 0, x]
```

followed by `N[solns]`, and record the result below.

**2a.** Sometimes the **Solve** command is unable to solve an equation algebraically; in this case we can try to solve it numerically, as mentioned in Example 4.5, using the **FindRoot** command. **FindRoot** requires, however, that an approximate value of the solution be known in advance, and this can usually be found by graphing. As an example, execute the command

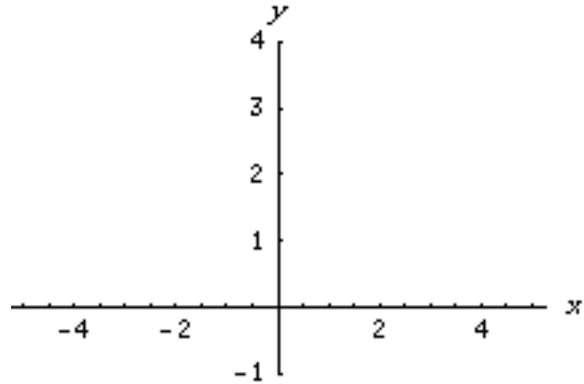
```
Solve[Cos[x] == x^2 - 1, x]
```

to try to solve the equation  $\cos x = x^2 - 1$  in Exercise 39 of the text. (We will learn how to use *Mathematica* with trigonometric functions in general later.) Record the output below; did we get our answer?

**2b.** To use **FindRoot** instead, we will begin with a graph to show approximately where the solution(s), if any, might be found. Execute the command

```
Plot[{Cos[x], x^2 - 1}, {x, -5, 5}]
```

to plot each side of our equation as a function of  $x$  over the domain  $-5 \leq x \leq 5$ , and sketch the result on the axes at right. It seems from this graph that there are solutions at roughly  $x = \pm 1$ , and we can now use this information in the **FindRoot** command.



**2c.** Because **FindRoot** strictly speaking only finds zeros of functions, we will consider ourselves to be finding zeros of the function  $\cos x - (x^2 - 1)$  rather than solving the equation

$\cos x = x^2 - 1$ , although these of course amount to the same thing. Execute the command

```
FindRoot[Cos[x] - (x^2 - 1), {x, 1}]
```

to find an accurate value of the solution of the equation near  $x = 1$ , and likewise execute

```
FindRoot[Cos[x] - (x^2 - 1), {x, -1}]
```

to do the same near  $x = -1$ ; record the results below.

**2d.** Now change parts **b** and **c** so as to solve the equation  $\cos x = x^2 - 5$  instead; remember to replace the **1** in  $\{x, 1\}$  to an appropriate starting value suggested by your graph, and similarly for  $\{x, -1\}$ . Record the solutions below.

**3a.** *Mathematica* can perform many other algebraic operations. For example, the **Expand** command expands algebraic expressions; execute the command **Expand [(x + y)^7]** to expand the binomial expression  $(x + y)^7$ , and record the result below.

**3b.** Likewise the **Factor** command factors expressions; execute the command

```
Factor[x^4 - 3x^2 + 2]
```

to find the factors of  $x^4 - 3x^2 + 2$ , and record the result below. (See Exercise 18.)