
CHAPTER 23

IP Over ATM

Exercises

1.

The minimum size of an IP datagram is 20 bytes. Therefore, only 1 cell is needed for this datagram.

The maximum size of an IP datagram is 65536 bytes. Therefore $65536 + 8$ bytes of trailer = 65544 bytes. $65544/48 = 1365$ with a remainder. So 1366 cells are needed.

3.

a. **40 bytes of data**; $(40 + 0 + 8) \bmod 48 = 0$

b. **48 bytes of data**; $(48 + 40 + 8) \bmod 48 = 0$

c. **41 bytes of data**; $(41 + 47 + 8) \bmod 48 = 0$

5.

42 bytes of data + 8 bytes of trailer = 50 bytes. 2 cells are needed:

Cell 1: 42 bytes of data, 6 bytes of pad

Cell 2: 40 bytes of pad, 8 bytes of trailer

7. See Figure 23.1

9. See Figure 23.2.

13.

a.

- Let us assume that the original datagram has only 20 bytes of header. This means that the payload at this layer is $1024 - 20$ or **1004** bytes.
- A cell has a trailer of 8 bytes (at AAL5 level) and a header of 5 bytes (at ATM level). This means that a cell can carry only $53 - 13 =$ **40** bytes of payload.
- Each IP fragment has a 20-byte of header, this means that a cell can carry only **20** bytes of data at the IP level.
- To carry 1004 bytes of data, we need $1004 / 20 = 50.2$ or **51** cells.
- The efficiency can be calculated as $1004 / (51 \times 53) = 0.3714$ or **37.14%**.

b.

- The datagram of 1024 bytes cannot evenly divide into cells of 48 bytes. Before adding the trailer we need to add 24 bytes of padding. So the total length of the datagram is $1024 + 24 + 8 =$ **1056**.
- This means that we need $1056 / 48 =$ **22** cells.
- The efficiency can be calculated as $1004 / (22 \times 53) = 0.8610$ or **86.10%**. This is a big improvement over part a.

