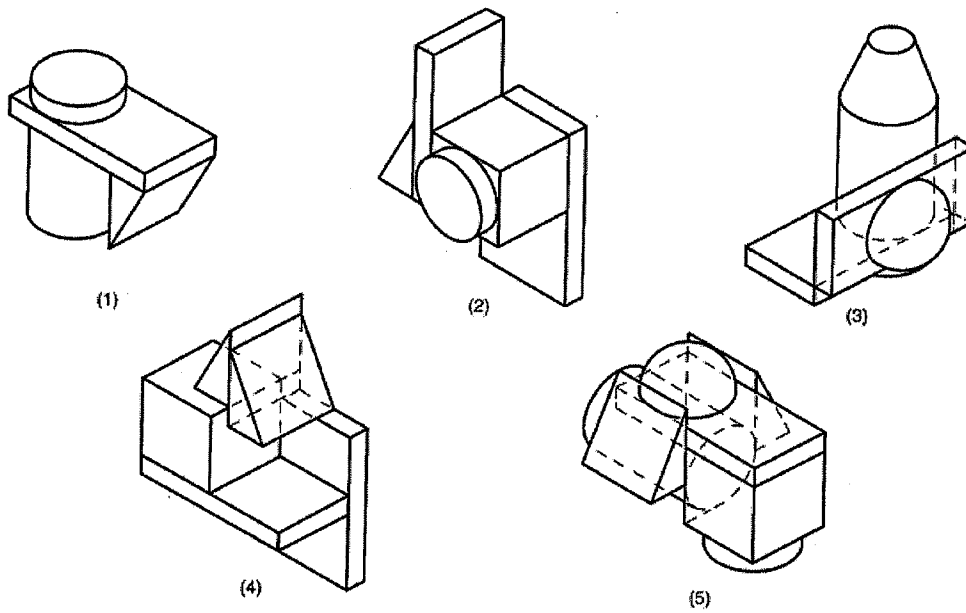


(A) Model these primitives



(B) Combine the primitives to make these objects

**Primitives to be modeled**