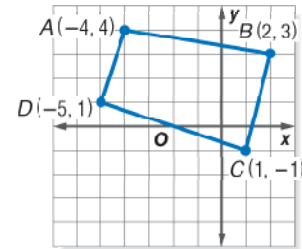


## Lesson 8-7

## Example 1

First, represent each vertex of quadrilateral  $ABCD$  with a  $2 \times 1$  matrix. Then combine these matrices into a single  $2 \times 4$  matrix.



## Solution

The vertices can be represented as follows:

$$\begin{bmatrix} -4 \\ 4 \end{bmatrix}, \begin{bmatrix} 2 \\ 3 \end{bmatrix}, \begin{bmatrix} 1 \\ -1 \end{bmatrix}, \begin{bmatrix} -5 \\ 1 \end{bmatrix}$$

Putting the column matrices into a single  $2 \times 4$  matrix you have the following.

$$\begin{bmatrix} -4 & 2 & 1 & -5 \\ 4 & 3 & -1 & 1 \end{bmatrix}$$

Each column refers to one vertex of the quadrilateral.

**Example 2**

Find the reflection image of  $\triangle ABC$  with vertices at  $A(-2, 4)$ ,  $B(-4, 2)$ , and  $C(-1, 1)$  when the triangle is reflected over the line  $y = x$ . Use matrices.

**Solution**

Triangle  $ABC$  can be represented by

$$\begin{bmatrix} -2 & -4 & -1 \\ 4 & 2 & 1 \end{bmatrix}.$$

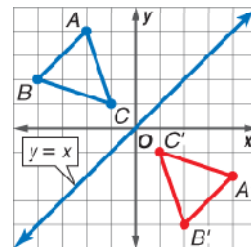
The matrix representing a reflection

over the line  $y = x$  is  $\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$ .

Multiply the two matrices.

$$\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} -2 & -4 & -1 \\ 4 & 2 & 1 \end{bmatrix}$$

So the image of  $\triangle ABC$  is  $\begin{bmatrix} 4 & 2 & 1 \\ -2 & -4 & -1 \end{bmatrix}$

**Example 3**

**GRAPHIC ART** An artist is creating a border using design software. To create the basic pattern, she enters the coordinates for  $\triangle XYZ$  with vertices  $X(0, 0)$ ,  $Y(2, 5)$ , and  $Z(4, 2)$ . She wants to draw the triangle reflected over the  $x$ -axis. Find the coordinates of the reflection image using matrices.

**Solution**

Let  $\begin{bmatrix} 0 & 2 & 4 \\ 0 & 5 & 2 \end{bmatrix}$  represent the triangle.

Then multiply by  $\begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$ , the matrix for a reflection over the  $x$ -axis.

$$\begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 0 & 2 & 4 \\ 0 & 5 & 2 \end{bmatrix} = \begin{bmatrix} 0 & 2 & 4 \\ 0 & -5 & -2 \end{bmatrix}$$